

Kahoot!

Getting started with Kahoot!

To help improve your student groups' online offer, our Activities Team has set up a shared Kahoot! account. For login account details please email activities@gre.ac.uk

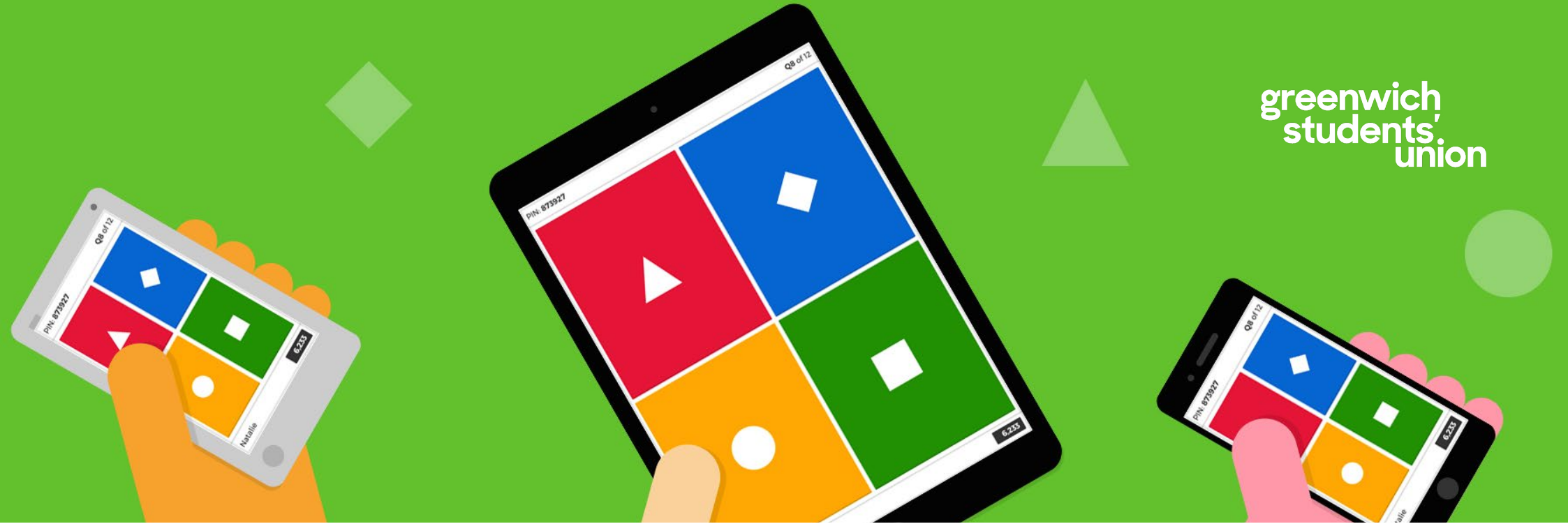
New to Kahoot!? You'll be creating and playing awesome learning games in no time - just follow the step-by-step instructions in this guide.

Lets get started!

First, what is Kahoot?

Kahoot! is a game-based learning platform used by millions of people around the world every day to discover, create, play and share learning games. It helps create fun and interactive quizzes for students and teachers, businesses, families and friends.

One of the things that makes Kahoot! so unique is that it's a platform where you decide on the learning content, the imagery and how the game is played. Search millions of kahoots in our public library and adapt them for your needs, if you don't have time to create a new game from scratch.



My First Kahoot!

First off, decide what your quiz will be about - whether it's testing your members' knowledge on a favourite movie, tv show or sport or it's just an icebreaker activity for the beginning of your meeting, come up with an interesting and unique theme for your Kahoot!

Next, on promoting your Kahoot event. Advertise the quiz event via your socials and on the GSU website, and ask activities@gre.ac.uk to set up tickets so people can book a free ticket to the event you've created so you can send them the quiz link before it begins. Tag the GSU social media accounts so GSU know to advertise it for you too!

How to create a Kahoot?

1. **Click Create** and choose New kahoot.
2. **Start typing** your first quiz question. Add answer alternatives and mark the correct answer(s).
3. **Tune the timer** and points depending on the complexity of the question.
4. **Add an image** by uploading it from your computer or choosing one from our image library. You can also embed a YouTube link.
5. **After you've added questions**, click Settings above to add a catchy title, fill out summary details and add a cover image. Hit Done!



How to host a Kahoot live?

When playing live in class, the quiz is displayed on a shared screen everyone can see. Participants join in and answer using their own device with an internet connection - for example, a tablet or computer.

1. Open a kahoot you'd like to host, click Play and choose Teach.

2. Adjust game options - for example, randomize the order of questions, or enable our friendly nickname generator to avoid inappropriate nicknames. Choose whether students play individually (Classic mode) or in Team mode.

3. A unique Game PIN will be displayed at the top of the screen. Participants enter this PIN to join the game in the Kahoot! app or at kahoot.it in their browser.

4. Click Start once you can see all the players' nicknames in the "lobby". During gameplay you can use the spacebar or your mouse to go to the next question.

5. After the game, you can always find and assess results in the Reports section.



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How to host a distanced Kahoot?

When hosting a kahoot for distance learning, you'll need to use a video conferencing tool and share your screen.

1. **Open a kahoot** you'd like to host.
2. **Connect to your video conferencing tool of choice** - for example, Google Hangouts Meet, Skype, or Zoom - make sure your webcam, microphone, and speaker are turned on.

3. **Once all participants have joined**, click Play and Teach to start the kahoot. Adjust game options as described in step 2 above.

4. **Share your screen**, so students joining can all see the game PIN. They will need a screen to see questions and a second device to join the game.

5. **Click Start once everyone is ready** and host the kahoot as usual.